



# Online Interactive Presence Project of OMA Ancient Americas Exhibition

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## Project Objective:

To create online informal learning tool that fulfill the visitors experience of the OMA Ancient Americas Exhibition and provide learning resource like 3D modules that can rotate and zoom, interactive maps and new information and vocabulary related to the artifact.

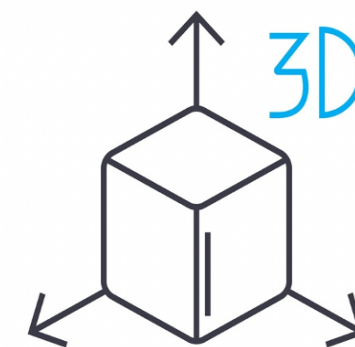
## Learning Curriculum & Content:

The project is simplified to suit a wide range of audiences covers English reading public . So the webpages can be used in school trips to the museum and make a valuable learning tool for school students , in addition, can be used with all other museum tours and visitors only using WIFI access and phones.



Valid Ethnographic Study observation done to define the users need and goals to improve the learning experience of the Ancient Americas Exhibition at OMA.

## Shaman Figure Vessel



**Year:** 200 CE - 500 CE

**Origin:** South Coast, Peru.

**Style:** Nazca (+ [click for more info](#))(1)

**Size:** 14 x 7 1/2 x 7 1/2 in. ([click to convert to cm](#))(2)

**Description:** "The Nazca created vessels for ritual use, burial offerings, and pure decoration. Nazca potters, although employing very simple techniques, were technically accomplished and their ceramics display the widest colour range found in any ancient Americas pottery." (3)

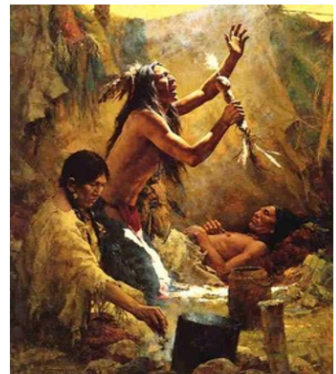
**Material made of:** Ceramic. (+ [click for more info](#)) (4)



## Shamanism

Shamanism is a practice done by the Shaman and Shaman means the one who sees in Evenki language. The main practice the shaman involve in is healing, manipulating reality, divining, forecasting, or prophesying future outcomes.

Shaman is highly respected by their communities as advisors and consultants and the history have both males and females function as shamans.



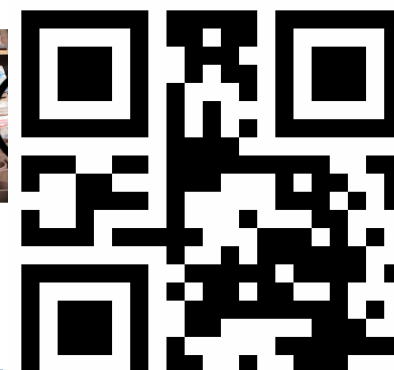
## Vessel

Hollow container or large boat that hold liquids.

## Pottery Making Peru:



Scan for full Access



## Technology:

- \*The project will be available on webpages that can be easily navigate and access to users during and after their visit time. Each artifact will have sperate webpage to make the page upload and display easily using the public WIFI OMA provide on the phone cellular data.
- \*The main design will be done on Adobe XD because it Can produce fully Responsive website that will fit many screens size that fulfill users need of using any devise they have.
- \*3D modules and maps will create interactive learning experience the will provide more details and information about the artifact that will increase the users knowledge and descript the stakeholders artifacts with more and deep details that the museum info card cannot do.